

## SOUTHEND and DISTRICT LADIES AMATEUR DART LEAGUE

### RULES AND CONSTITUTION

1. The League shall be called the Southend and District Ladies Amateur Dart League (S.D.L.A.D.L.) and will be open to all Licensed Houses and Clubs within a six mile radius of Southend on Sea. All League Games to be played on Monday nights unless mutual agreement to change to another night is agreed and the League Secretary informed in advance.

2. The League shall be governed by the Chairperson, Secretary, Treasurer, and an executive Committee of not more than nine representatives including a Vice Chairperson, Vice Secretary & Vice Treasurer, elected by teams in the League from players in the League. In the event of a 'tied' vote of the committee the Chairperson will make the deciding vote. The Vice Chairperson will only vote in the absence of the Chairperson. No more than 2 members from any one team shall stand on the Committee at any one time.

A bank/building society account will be held in the name of Southend and District Ladies Amateur Dart League and will be accessed by any two of the three signatures of Treasurer, Vice Treasurer and League Secretary.

A President and Vice President shall be elected. Nominations for President and Vice President may be sought outside the league if chosen as these are honorary positions and will take no active part in the running of the League.

Nominations for all positions should be posted with League Secretary at least four weeks prior to Annual General Meeting (AGM) to enable teams to canvass players to ensure a team vote.

Members not present at the AGM will not be allowed to stand for office on the committee except in unforeseen circumstances, and at the discretion of League members.

A financial report will be made available for all League members at AGM and a copy of closing of season bank statement lodged with minutes of AGM.

3. All matters relating to the League, whether Administrative or financial, should be addressed to the League Secretary.

4. A Sub Committee, from the elected officers and executive committee, to be responsible for the purchase of and distribution of Trophies. The Treasurer and the Chairperson to agree expenditure.

5. The League Secretary to be responsible for compiling fixtures and the processing of all League and competition results. No venue changes are permitted once any draw has been made.

6. The League Rules will be decided by an Annual General Meeting (AGM). Any rule or decision agreed and voted for at an AGM shall be binding and may not be altered, except at a subsequent AGM or extraordinary AGM called within 28 days of the aforesaid AGM. Any team that is not present at our AGM will not be allowed in the following season and will have to seek re-election at a later AGM.

7. Proposals for alterations of rules must be submitted in writing to the League Secretary at least four weeks prior to the AGM. Only items on the agenda of the AGM will be discussed on the night of the AGM.

8. All Clubs upon entry into the (SDLADL.) shall pay the sum of £10 (ten pounds), which must be paid on the first League meeting of new season. Each player shall be female; she must sign a registration form declaring for which Team she will play for during the coming season and pay a signing fee to the League of £2 (two pounds). Players must be registered 72 hours before playing. Any team playing an unregistered player will be fined £10 (ten pounds). Second offences will result in the team being excluded from the League for the remainder of the season. Each Club must have a minimum of NINE registered players. No player is allowed to play until her League Fees and player registrations are in the hands of the League Secretary. The minimum age is fourteen, but Clubs must adhere to the License Law and Landlords interpretation of the Law.

9. If a team 'split' at the end of the season, majority to keep position in the League, remainder to apply for new position.

10. All players to be issued with their own fixture book or card. All teams must have their own laws and rules.

11. No player after signing for one Club shall be allowed to sign for any other (SDLADL) Club during the season.

12. No Super League or County players are allowed to play in the League until 5 years has elapsed. This includes male partners in cup matches.

13. If a presentation night is held during the season, then all registered Clubs must purchase a minimum of two tickets. The tickets paid for before last League game. Clubs failing to purchase the minimum of two tickets will be fined the value of the tickets. Each team will provide a raffle prize to the value of £10 (ten pounds).

14. Xmas draw – each player in the League must purchase (or sell) a minimum of 5 books, teams must provide two raffle prizes. 1 x £10 (ten pounds) & 1 x £3 (three pounds).

15. All matches to be played on a match quality Bristle Dart Board of Standard size, adequately lit with a spotlight which does not cast any distracting glares or shadows. The Board will be numbered 1 to 20 with 25, 50, doubles and trebles. The board shall be hung with the centre of Bull to the floor a distance of 5ft. 8" (1.73 metres.) and a throw line or oche 7ft. 9¼" (2.37 metres.) along the floor from a plumb line off the face of the board. The diagonal from the centre of the board to the face of the oche to be 9ft. 7½" (2.93 metres). The use of electronic score boards is not permitted. The Home Team should also supply a raised oche between 18" and 24" wide, with the Landlord's consent. The League Secretary to be advised of any known difficulties on raised oche. The Committee will vet throws during the season and advise of any discrepancy.

16. A Team shall consist of eight players who will each play a player of the opposing Team individually. The order of play shall be determined by a draw made by the Captains, each of whom will draw names of the other Team. Should a team have less than 8 players, both Team Captains will still enter 8 names and the player drawn against the absentee player will receive a 'bye'. In the event of two absent players drawn together, the visiting team will receive a win by nature of 'bye'. Full names of players to be written on chalk board. No player is allowed to throw twice.

16a. All League & Cup matches to be a blind draw. Team Cup rules are printed on all draw sheets, held by Captains of each team.

17. League Matches to be 301 up, best of two legs out of three, straight start and finish on a double or Bullseye. Visiting Team to throw first in the first leg of the first game, and Home Team to throw first in the second leg. In the event of Legs standing at one all, players to throw for Bull to decide who goes first in the deciding Leg. If the first player hits the Bull or 25 she must remove her dart before the second player throws. In all subsequent games, the visiting team will throw first.

18. The score is announced of the darts in the board at the point of the dart touching the board. Where the dart passes under a wire the score is counted from the side of the wire it entered. All darts must be retrieved from the board before the score counts. The Referee upon request from the throwing player will say what is left. **(Not how to get it or translated into doubles)**. A Referee must be appointed by each Club playing, Home Team to chalk, Away Team, to call. Their decision will be final. **(Disputes will not be accepted if this rule is not adhered to.) If a player is told a final score and they finish on that double, and then told they were given the wrong score, that double will stand and they will win the game.** Chalking must be in a 'sum' form going down the board, the player's score always being chalked under the remainder.

19. In every Leg, the exact score must be obtained with a double to end. Any player who obtains more than the required score or number, with any one of her three darts, will not have the score counted.

20. The matches to be as per Fixture List.

21. Should a game be called off by mutual consent, the League Secretary must be given full details at least 24 hours prior to the game. The League Committee will discuss such a postponement, considering the circumstances. If the game is to be replayed, then a date will be given to both Clubs.

22. Should a game be called off due to adverse weather conditions, power failure, act of God etc., the League Committee shall discuss the postponement. If the game is to be replayed, then a date will be given to both Clubs.

23. Any Club that fails to arrive for a League match will be discussed and dealt with by a meeting of the Committee.

24. The time of play to be 8.30p.m. Players may be allowed to play if they arrive late at the discretion of the opposing Captain.

25. The Captain of the home team shall send the Score Card of the match to the League Secretary, no later than 24 hours after the match, win or lose. The Card should show the names of the Teams and players who played, the date of the match, and the result of the match. The Card must be checked and counter-signed by the two Team Captains as being a true record of the match. Failure to advise the League Secretary of the result in time for entry on the Result Card could result in the Home Team being fined up to the sum of £5 (five pounds). In the event of a further infringement a fine of £5 (five pounds) will apply plus 2 points will be deducted from League table. The visiting Team will send a duplicate Card to a nominated member of the committee, in the event of a difference in the two Cards, the Card sent by the HOME team will be valid and no disputes will be entered into, therefore Captains should ensure that Cards reflect identical scores prior to posting.

26. The League winners shall be decided on points. Should two or more Clubs be level on points after all games have been played, then the championship will be decided on the amount of games won, and if necessary legs won.

27. All Perpetual Trophies shall remain the property of the League, but are the responsibility of any Team holding them. These Trophies are to remain in Pub/Club of winning player/team concerned, except with the permission of the committee. Damage or loss of perpetual trophies shall be the liability of the winning Team at all times and trophies must be returned to the League six weeks before presentation. Failure to return trophies at least six weeks before presentation will result in a minimum fine of £30 (thirty pounds) per trophy.

28. Protests or objections must be lodged in writing to the League Secretary within seven days after the date of game played. The League Secretary must receive any letters and matters for discussion at least 10 days prior to a League meeting to enable content to be displayed on website. Only matters previously notified will be dealt with at League meetings. Teams must provide a representative who is able to vote on behalf of team. All votes will be final.

29. The League Committee have the power to suspend any Club or Player found guilty of wilful breach of the rules. The League Committee also have the power to suspend any Club or Players proven guilty of bringing the name of the SDLADL into disrepute, either by causing a nuisance to other players, to other customers, to other Clubs or to any Landlord whilst attending or taking part in any games affected by or being played under the rules of the (SDLADL). The suspended Club or Players have the right to appeal.

30. All teams must attend League meetings when requested or be fined £10 (ten pounds). Fines will stand even when absence reported by phone. League fees of £2 (two pounds) per month payable in addition. League fees of £2 (two pounds) per month are to be paid at meetings by all teams including absentees. Copies of minutes supplied at request and payment of £1.

31. At no time will league (SDLADL) be split in to two leagues, the maximum amount of teams permitted in to the league is 16.

32. Any Club ceasing to be a member of the (SDLADL) during the playing season shall have their record determined as the League Committee shall decide. No money will be refunded

33. Gambling on matches or affected matches played under the rules of the SDLADL is strictly prohibited. Violation of this rule could lead to suspension.

34. All fines to be paid within 21 days of notification post mark. Failure to pay on time could result in the fine being increased and could result in a Team failing to be elected into the League next season.

## **GENERAL NOTICES**

**ANY MATTER NOT DEALT WITH IN RULES 1 - 34 SHALL BE DEALT WITH BY THE LEAGUE COMMITTEE. THEIR DECISION WILL BE FINAL.**